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Daffodil International University

Department of Computer Science and Engineering

Faculty of Science & Information Technology

Final Examination, Spring 2025

Course Code: CSE221, Course Title: Object Oriented Programming

Level:2 Term:2 Batch: ALL

Time: 2 Hours **Marks: 40**

Answer ALL Questions

[The figures in the right margin indicate the full marks and corresponding course outcomes. All portions of each question must be answered sequentially.]

1.	*a)*	Explain the concept of ***Inheritance, Abstract Class, and Polymorphism*** in Java. How do they work together to create reusable and maintainable code?	5	CO1
	b)	**Scenario:** A company manages its employees using an **Employee Management System**. The system consists of: • **Base Class (Employee)** with attributes: name, ID, salary. • **Abstract Class (PermanentEmployee)** which extends Employee and has additional attributes: bonus. • **Concrete Class (ContractEmployee)** which extends Employee and has an attribute contractPeriod. • Implement **Polymorphism** by overriding a method calculateSalary() for both PermanentEmployee and ContractEmployee. **Task:** I. Implement the **Inheritance & Abstract Class** structure in Java. **(6)** II. Implement calculateSalary() method using polymorphism. **(2)** III. Demonstrate the use of **method overriding**. **(2)** (*Full correct implementation: 10 marks, Partial correctness: 6-8 marks, Minor issues: 3-4 marks*)	10	CO2
2.	*a)*	How does Java achieve multiple inheritance using Interfaces? I. Explain with an example how an interface can be used to achieve multiple inheritance in Java. **(3)** II. Discuss **advantages and limitations** of using interfaces for multiple inheritance. **(2)**	5	CO1

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	b)	**Scenario:** A **Library System** consists of: • A Library that manages multiple Books. • Each Book has an Author and belongs to a Category. • Each Book is issued to a Member. **Task:** I. Design a **UML Class Diagram** covering **Inheritance, Abstract Class, Polymorphism, and Association** between Library, Book, Author, Category, and Member. **(6)** II. Clearly define relationships such as **One-to-Many, Many-to-Many. (2)** III. Justify the use of **Abstract Classes** and **Interfaces** if applicable. **(2)** (*Full correct implementation: 10 marks, Partial correctness: 6-8 marks, Minor issues: 3-4 marks*)	10	CO3
3.		**Scenario:** A **Ride-Sharing Application** needs a system to manage: • **Drivers (Driver class)** • **Passengers (Passenger class)** • **Rides (Ride class)** • **Vehicles (Vehicle class)** The system should: • Allow a Passenger to book a Ride. • Assign an available Driver to the ride. • Ensure each Ride is associated with a Vehicle and a Driver. • Implement calculateFare() as an **abstract method** that varies based on ride type (Economy, Premium). **Task:** a) **Design a UML Class Diagram** for the system. **(7)** b) **Identify Associations** (One-to-Many, Many-to-Many). (3)	10	CO3

Good Luck